



Volume V, #24

BORIS THE SPIDER

A Journal of Duplicious Doings, Raw Power, and Naked Greed

"Oh, what a tangled web we weave
When first we practice to deceive."
---Sir Walter Scott---



12 Dec 96

HAPPY HOLIDAYS!

Both Boris and Mi Nar extend Season's Greetings to all of our subscribers and traders. For your present, you get an extra week to scheme and plot.

The line up for 'Boris XI' so far is: Anderson, Goransson, Gunnar, Hanna (if needed as a 7th), Martinson, and Wilson--still a players shy. Might get Fryling or Patrick back soon.

STANDBY ALERT! We have openings for the following positions:
England and Russia in "Boris IX".

Italy in "Boris X".

Interested parties send orders for next turn (including votes in "Boris IX").

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: He who fears being conquered is sure of defeat.
---Napoleon

The Zine Register #27 is out. ZR is a review of all known DIP sites in the country and a few in Europe and the Pacific. For a copy, send \$2 to Michael Lowery (address on p 19).

Rich Goransson is starting an e-DIP e-zine. That's Armageddon!, and is looking for some players. All games/arts are free and run on a one-week deadline. Offered at the moment are DIP, Curibot DIP, Modern DIP, Colonial DIP, & African DIP. Others on request. If enough players can be recruited. Contact Rich at forlornh@aoi.com.

John Boardman is looking for a replacement BRITANNIA player for a game presently in Turn 7. For more info, send him a SASE. See page 19 for address.

Both Rich and John are looking for EMPIRES OF THE MIDDLE AGES players. Contact them for details.

BOOS & KUBBS

This month's Madame Bolduc Press Excellence Award (and free issue) goes to Dan Farrow for the obituaries in MAGIC REALM.

This month's Mi Nar Super-Sidney Bomb is lobbed at Rudi Zedde for his third set of double NMRs in four months.

PERSONAL COMMUNICATIONS HERE:

DEADLINE FOR ALL GAMES IS NOON (CST) 11 JRN 97



PERCE REPROPOSED!

Dave Deposes Rudy!

Fall 1989

VX

1985X

CLEARWINE: The Austrian juggernaut is beginning to lose steam as it passes up a chance to pick up its 17th center by ignoring NWY. Given that its borders with Italy are secure only the British can stop the annexation of NWY and SWE (and control of 18 centers) in 1910. SPA too is somewhat vulnerable.

TROOP MOVEMENTS

Austria builds A BUD. England retreats F SPA(so)-Per.

AUS (Wilson): A Fin S RUS A Swe, [A StP-Lvn], [A Pru-Lvn], A Ber S A Kle, A Mun S A Kle, A Ruh S A Kle, A Kle S A Ruh, A Boh-Sil, A Tri H, A Tri H, F Gre H, [F Spa(so)] S ITA F Wes-Mid)(neu);

ENG (Anderson): A Par H, F NAF-Mid, F Mid-Eng, F Gau-Bre, F Eng-Nth, F Por S F NAF-Mid;

GER (J. Shacklett): F Bal S F Den, F Den H;

ITA (Fisher): F Tun-NAf, A Mar-Gas, F Wes S F Tun-NAf, A Pie H(u), A Bur S A Mar-Gas, F Nap-Tyn, A Bel H, F Ion-Tun, A Hol S A Bel;

RUS (Melnick): NMR; A Swe H(u).

New Proposal: A/I draw

Orders in brackets fall: d = unit destroyed due to lack of valid retreat; imp = impossible; nou = not own unit; neu = unit not so ordered; nsp = no such place; nau = no such unit; off = off the board; atm = unit on the move; (u) = unit unordered.

Due next time are votes (NMR = Yes) on an "A/I draw" and orders for Spring 1990.

SUPPLY CENTER CHART

AUS: Bud Tri Vie Gre Ser Bal Con Rum Sve War Mos Mun Ber StP
+Kle +Spa

(16) Build 4*

(6) Even

ENG: Edi Lon Lpl Por Bre -Spa Par

(1) Tear 1

GER: -Swe -Kle Den

(9) Even

ITA: Nap Rom Ven Tan Smy Ank Mar Bel Hol

(2) Build 1 **

RUS: Nwy +Swe

* But has only BUD and VIE open, so can only build 2.

** But has no home centers, so cannot build.

EMBASSY BEAT

King David to all: I'll hold the Atlantic against all comers!

---"ACHILLEUS" (continued from p 4)

Anglo-Saxons (OII): 1A @ BBb (1PIII, r-CEu), 2F @ Nth (2.2:6; 5.5:8 -2OF

40THS (O): Play "Barbarian Hordes" in Alps; CEu (6.9:1; 4.4:5 -1PIII). Play 1A @ Dan (1PIII, r-Dal), SA @ Dal (5.1:5.4; 4.1:6.5; 6.2:8.8 -2PIII, 2OIV), SA @ NAp (5.9:6; 4.3:4; 6.2:1; 4.1:5; 6.5:8 -2BIII, 2OIV), 1A @ SAp (5.2:1 -1PIII, C+c), 2A @ CEu (4.2:5.1; 3.3:4.1 -2OIV). Score: 38 + C(1x2) + c(1) + M(1x2 + 1) + Mid E(P=3) + India(P=3) + S Eur(P=3) + N Eur(P=2) = 63.

MMS (B): Play 1A @ Wst (1PIII r-Dni), ...

SCORE (SP/VP): A(28/53), C(22+/48+), R(22+/47+), B(39/56+), O(38/63), P(58+/74+).

Due next time are your orders for the rest of Epoch IV and maybe even pass/hold for Epoch V if things move well enough.

THE ADAPP:

AI: GLs, OPI: AIII: Alb(AM), Cau, EAn, Hig, NOa;

AIW: Cey, Edg(C,AM), EGr, Mel, Neik, SiK, Sum.

BII: WDe: Bill: CMA, Pyr, WGr, Wib

III: Wm(2,C,OM,f); Yam; CIII: Che, Ein, GaD(c,RM), GPC(C,OM,f), Irr, Sse(f), Yel(c,f)

OII: BBb, Hin; OIII: PPI(OM), Tur, Zag(C); OIV: Dal, Dan, NAp, SAp(c,PM).

Pi: UNI(c,f); PIIL: CAM(C), Gut, NM(AM), Nub.

PIII: CEu, Cre(c), Dni, Irr, Lev(AM), Lsh, MTs(c,PM), Mor, Pal, Pin(c,BM), Sha(PM), Shb, Tar(PM), UTI(RNS), Wan, Wst;

RII: Bel; RIIL: GaV, Lin(RM), PSD(2), Uln(c,BM).

WI: LTI(2,C,F).

Fleets: BoB(A), EMS(P), Nth(P), SC9(O), SoJ(G), WMS(P).



Spring 1985

1996G

MINAS MORGUL: Italy and Austria continue to crumble to Turkey's benefit. The West hasn't yet decided how to be the odd man out, although 'tis likely to be France. Russia awaits his chance.

TROOP MOVEMENTS

Austria retreats A RUM to GAL. Germany retreats A BUR to RUH. Austria forgets to tear, so GM tears A GAL under Rule XIV.4. England tears F SKA. Germany builds A MUN. Turkey builds F SMY.

AUS (J. Shacklett): A Tri S A Bud-Tri, A Bud-Tri, [A Gal-Bud](nsu);
ENG (Fisher): F Nwy-Nth, F Eng-Bre, A Pie S F Eng-Bre, A StP H, A Fin-Nwy;
FRA (Deb Osborne): [F Lyo-Mar], F Wes-Tyn, A Gas S A Bur-Par, [A Mar-Bur], A Bur-Par;

GER (Boylum): [A Mun-Bur], A Ruh S A Bel, A Bel H, A Kie-Den, F Den-Nth, F Swe H, A Ber-Sil;

ITA (Zodda): NMR: F Alh H(u), F Adr H(u), A Tri H(u), A Ven H(u);

RUS (Anderson): A Sev-Mos, A War-Lvn, F Pru-Bal;

TUR (York): A Ser S A Rum-Bud, A Gre S A Ser, F Bls S A Bul-Rum, A Rum-Bud, A Bul-Rum, F Aeg-Ion, F Smy-Eas.

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nso = unit not so ordered; nsp = no such place; nsu = no such unit; otb = off the board; otm = unit on the move; (u) = unit unordered.

Italian A Tri must retreat otb or to VIE.

Due next time are retreats and orders for Fall 1905.

EMBASSY DRAT

Berlin-Paris: I saw your sly offer to England. That's very naughty.

Berlin-London: Don't listen to the Frog.

London: The Queen's Government strongly objects to the Foreign Press referring to England as Germany's "stooge"! The preferred term is "Imperial Lacky".

Paris-All: All right. That's it! Everybody out of Francell!

Paris-Berlin: If you boys want to go play, find another playground. This one is mine.

Paris-London: Do you always invade Germany via France? Do you need swimming lessons? We'll be glad to provide some.

Scapa Flow: The Royal Navy announced a catastrophically...Very bad, in fact quite horrible, accident by a squadron of Warships on a mission in the Skagerrak near the Danish capital. Early morning fog concealed the sailing of the German High Seas Fleet and in a valiant effort to prevent an incident that might harm the Motherland dashed themselves to their end on the rocks. The Home Fleet is returning from Norway with the remains.

BORIS WORLD PRESS REVIEW

Fresno Freedom—Fiery French Femmes Fling Flapjacks for France. Details p 44.

CLASSIFIEDS

F-G: I didn't say that, but I wish I had.



ACHILLE'S EPOCHS IN 4 IV

490 B.C.-790 A.D.



TAO & ST:

Dan Farrow:

Red

Debbie Osborne:

Azure

Paul Zeeke:

Purple

Chuck Wilson:

John Bryden:

Dave Anderson:

Green

Black

Orange

We will play with colored monuments, fortresses, Persistence of Culture, US Navy (may play a 1F in either Atl or Pac as well as Car), and Epoch VIII.

THE BOARD:

All: Dan; AllI: Alb(AM), Cau, CEw, Dni, EAn, Hig, NGa, Zag.
BI: CPC, Yel(2,C,f); BIi: Ede, EGh, GaV(f), Uln(2,C,BM), WDe; BIii: CMa, Dal, Lev(AM),
Mar, NAp, Pin(C,BM), SAo, Sha(PM), Pyr, Sib, WGu, WiB

GI: Cre(C); GIi: Che, Wei(2,C,GM,f), Yan.

OI: MTi(C); OII: Bal, Hin, PPI(C,OM,Democracy, Law, Philosophy), Tar(PM), Tur,
UTi(o,RM);

PI: Lin(o,RM), UNi(o,f); PIi: Lib, NII(AM), Nub;

Ri: PSD; RIi: Pal;

Wi: LTi(2,C,F).

Fleets: EMIS(B), WMIS(P).

EPOCH III (CONT):

MARYANS (R): Play "Civil War" @ Bal (5,3:4 -1OI). PPI (4,1:4; 5,3:4 -1OI), C, Law, Democracy, Philosophy +c). Tar (3,2:5 -1RI). Play 1A,C,RM @ GaD, 1A @ GaV (3,1:1+1 -1BI), 5A @ Uln (6,5,1:1+1; 5,9:5+1; 6,4:6+1; 5,3:6+1; 6,8:4+1 -4RI), 2BI,C,f +b), Lin (6,2:5 -1PI,o), 1A @ PSD (-1RI), 1A @ Zag (5,5:1 -1AI). Score: 22 + C(1x2) + c(1) + M(1x2 +4) + Mid E(D=6) + India(D=6) + SE Asia(P=1) =

HAN DYNASTY (O): Play "Allies" and "Siegecraft". Play 1A,C,GM @ CPC (1BI,r-Yel), 1F @ SoJ, 1A @ Yel (3,2:2; 4,2:4; 4,8:2; 6,6:1 -3BI,C,f +c), 1A @ Che (-1CI), 1A @ Shk, 1A @ Sse, 1A @ Irr, 1A @ Mal, 1F @ SCS, 1A @ Ein, 1f @ GPC, 1A @ GaD (4,4:3,2 -1RI), C +c), 1f @ Yel, 1f @ Sen. Score: 19 + C(3x2) + c(2) + M(2x2 +1) + S(2) + China(D=6) + India(P=3) + S Eur(P=3) + SE Asia(D=2) = 48.

HSMING-WU: No show.

MAYANS (PII): Play 1A,C @ CAM, 1A @ Gui.

ROMANS (P): Play "Leader". Play 1A,C,PM @ Sap (1BI,r-NAp), 1F @ EMIS (5,3,2:1 -1BF), 1A @ Lb (-1PI), 1A @ Sha (6,2,1:4 -1BI), 1A @ Sib (6,2,1:4 -1BI), 1A @ Mer (6,4,3:4 -1BI), 1A @ Pin (5,2,1:1 -1BI), C +c), 1A @ Dal (6,4,9:2 -1BI), 2A @ Dan (6,1,1:6 -6,2,2:6; 6,2,2:2 -1PI), 1A @ Dni (6,6,4:6; 5,1,1:2 -1AI), 1A @ Bsr, 2A @ CEU (3,2,1:4 -6,5,6:3 -1PI), 1F @ Nth, 1A @ Ire, 1A @ Wsr, 1A @ Tur (6,5,2:5 -1OI), 1A @ Tar (6,3,1:9; -1CI), 1A @ Wan, 1A @ Lev (3,3,2:1,1 -1BI), 1A @ Pal (5,2,1:3 -1RI), 1A @ UTi (6,4,4:8 -1OI,c), 1A,PM @ MTi (6,6,2:3 -1OI,C,f +c), 1A @ Cre (6,3,1:5 -1GI,C,f +c). Score: 82 + C(2x2) + c(4) + M(4x2 +4) + S(3) + Mid E(D=6) + N Afr(C=6) + China(P=3) + S Eur(D=6) + N Eur(D=2) = 74.

SASSANIDS (O): Play 1A,C @ Zag (1RII,r-PSD), 1A @ PPI (4,4:3 -1RI), 5A @ Tur (2,2:3; 6,8:5; 5,2:6; 3,1:8; 5,2:5; 1,1:4; 4,1:4; 2,2:3; 5,5:8 -4COH,1PII), 2A @ Tar (2,1:4,2; 2,2:5,2 -2OI), Score: 85 + C(1x2) + M(1x2) + Mid E(P=3) + India(P=3) = 45.

SKOKI (SP/VP): A(20/31), G(22/48), R(25/56), O(28/45), P(58/74).

EPOCH IV:

Azure held. Green passed to Purple. Red passed to Black. Black passes to Red. Orange holds. Purple had to pass to Green.

GAPTA (A): Play "N American Migrants" (1AI @ GLs & GPI). Play "Weaponry". Play 1A,C @ SDe (1BI,r-EGh), 1F @ BuB, 1A @ Cey, 1A @ Sum, 1A @ Mai (4+1,1:4 -1GI), 1A @ Mel, 1A @ Shk (5+1,1:8 -1GI), 1A @ EGh (4+1,3,2; 2+1,1:2 -2BI). Score: 81 + C(1x2) + M(2x2) + S(1) + Mid E(P=3) + India(P=3) + N Eur(P=2) + SE Asia(D=4) = 53.

--Continued on p 2

DOWN

WITH
THE
KING

Seduction Thwarted!
King George Overthrown!!
Turn 6/7



The Cast (in Turn 7 movement order):

Countess Mary (#64): 0/28 PP, 1 IP, 16C, #34, #21, Bro John, #44, #54, #11
Earl Michael (#15): 1/29 PP, 3 IP, 15C, #36, #51, #65(H), #43, #24
Marquise Elizabeth (#62): 15/14 PP, 39 IP, 15C, #65(H), #55, #52
Earl Richard (#14, MC): 35/31 PP, 21 IP, 12C, #41(H), #13, #46, Pr Alan, #25
Marquise Ruth (#63): 10/26 PP, 1 IP, 12C, #53(H), #12, #16, #42, #61, #21, #65

The Cabinet:

Monarch: King George (60 Sup)
Navy: Sir James (#22)
State: Duke Marley (#44)
Trade: Knight William (#26)
Epolin: Sir Drew (#11, Ma)
Sandarkan: Sir Charles (#24)
City States: Sir Malcolm (#18, Ru)

Consort: <Vacant>
High Minister: Lord Percival (#41, Ru)
Army: Duke Roland (#42, Ru)
Justice: Earl Duncan (#34, Ma)
Bomysan: Earl Maxwell (#32)
Crown: Knight Dale (#25, Ru)
Treasury: <VACANT>

ROYAL DEATHS: Alfred, Almery, Catherine, Phillip

Turn 6 (concluded)

5. Player Turns:

Countess Mary plays an "Informer" card to thwart the seduction of Duke Marley.
Neither side modified the Scandal Table: 9 = Rumors Unsubstantiated -- No effect.
Earl Richard on Sporting Table: 12+2 Champion +25 PPs.

Turn 7 (continued)

4. Crown Event: Two Political Problems: War with all countries (Minister of the Army, Duke Roland: 5 - unresolved), and Townsmen Unrest (High Minister, Lord Percival: 5, unresolved).

5. Player Turns:

Countess Mary: Play "Gain 1 IP chit". Propose to Duke Marley (2 - Proposal rejected). Roll on Fashion Table: 8+2 = 10 = Elegant (+3 PP). Bro John attempts to usurp the crown!!!

Upheaval Resolution:

John (the Brother) (5x3 = 15), Countess Mary (3), Faction (21), Army Support (1x7 = 7), Townsmen Support (6x5 = 30), & Townsmen Support (3x5 = 15) = 91.
King George (10x3 = 30), NCs (22), NRCs (18), Monarch's Support (10) = 80.

Success! George dies in the coup. John is now monarch. Next Crown Event is automatically a Court Ball. If John still on the throne at the end of Turn 10, Mary's faction will win. John's Support number is 50.

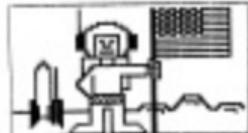
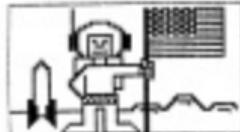
We halt things here to let all reevaluate the political wind. Due next time are any changes to your Turn 7 orders.

Countess Mary (#64): 8/28 PP, 2 IP, 15C, #34, #21, King John, #44, #54, #11
Earl Michael (#15): 1/29 PP, 3 IP, 15C, #36, #51, #65(H), #43, #24
Marquise Elizabeth (#62): 15/14 PP, 39 IP, 15C, #65(H), #55, #52
Earl Richard (#14, MC): 35/31 PP, 21 IP, 12C, #41(H), #13, #46, Pr Alan, #25
Marquise Ruth (#63): 10/26 PP, 1 IP, 12C, #53(H), #12, #16, #42, #61, #21, #65

LIFTOFF!

RUTHSTROM FRIES!!

More Near Disasters! 1963/64



THE CAST:

Andorra (Dave Anderson)

Duchy of Grand Fenwick (John Butitta)

Republic of Texas (Andy York)

Spain (Dan Farrow)

Sweden (Al Bargender)

Cash from '62

1 MB

0 MB

10 MB

0 MB

44 MB

'63 Budget

145 MB

97 MB

48 MB

102 MB

83 MB

ERRATA: R&D Table errata are in **BOLD**.

1963

- All collect budget (see above).
- Random Events (see last issue): Spain pays 10 MB to solve Minor Problem.
- Random Events (see last issue): Lingering Cards: (* used this turn)
 - AND: Fortunate Accident: negate next satellite failure
 - AND: Lose 30% on next "B" mission.
 - SWE: buy additional astronauts for 1 MB.
 - SWE: Fortunate Accident: negate next rocket failure *
 - SPA: Govt Order: Next launch must be manned (20 MB).
- AND: Buy two "A" (-6 MB), two "a" (-4 MB), one "B" (-12 MB), one "2" (-4 MB), initial "B" (-30 MB).
 - DOF: Buy 3rd launch site (-30 MB).
 - ReT: Buy two "1" (-2 MB), two astronauts (Tully Bascombe & Guido Gasperdi).
 - SPA: Buy one "C" (-18 MB) and one "c" (-12 MB).
 - SWE: Buy two "A" (-5 MB), two "a" (-4 MB) & 3rd launch facility (-40 MB).
- Conduct Research:
 - AND: 6 dice on "G" (-42 MB, +25%), 6 dice on "h" (-62 MB, +19%), 1 die on "B" (-4 MB, +1%).
 - DGF: 8 dice on "b" (-16 MB, +37%), 3 dice on "D" (-16 MB, +32%), 9 dice on "2" (-9 MB, +12%).
 - ReT: 8 dice on "a" (-8 MB, +30%), 8 dice on "D" (-16 MB, +24%).
 - SPA: 8 dice on "c" (-40 MB, +27%), 3 dice on "C" (-18 MB, +12%).
 - SWE: 8 dice on "B" (-32 MB, +31%), 6 dice on "D" (-12 MB, +20%), 8 dice on "EVA" (-8 MB, +29%), 8 dice on "b" (-16 MB, +28%).
- Declare 1964 Missions: Andorra(0), Fenwick(2), Texas(2), Spain(1), & Sweden(3).
- Spain rushes launch one month (-1MB & -1%).
- Spain launches Manned Lunar and Page (Co) with Comes, Nino & Cid aboard; Lift off: 75 < 95-1-3-3%; EOB: 18 < 90-7%; EM: 87 > 90-7 Traubel: Save 26 > 3.3 No; Catastrophe: 77 > 50% OK; Reentry: 03 < 90-7%; Recovery: 21 < 90-7%. Failure! Add 1% to "C" and "c", 10% to Comes, Cid, and Nino, and subtract 10 MB from budget. Spain fulfills Government order.
- Texas launches orbital satellite (A1): Lift off: 06 < 89%, EOB: 10 = 95%; Power Up: 14 < 95%. Success: add 1% to "A" and "1" and +2 MB to Budget.
- Texas launches orbital satellite (A1): Lift off: 51 < 90%. EOB: 61 = 96%; Power Up: 96 = 96%. Success: add 1% to "A" and "1" and +2 MB to Budget.
- Fenwick launches orbital satellite (1A): Lift off: 75 < 88%. EOB: 72 < 98%; Power Up: 88 < 98%. Success: add 1% to "A" and "1" and +2 MB to Budget.
- Fenwick launches manned suborbital mission (As with Fontaine aboard): Lift off: 38 < 89%; EOB: 95 > 82%; Catastrophe: 70 > 50% no; Reentry: 70 < 82%; Recovery: 07 < 82%. Failure! Add 1% to "A" and "a", 10% to Winky, but subtract 10 MB from budget.
- Sweden scrubs lunar satellite fly-by (-3 MB from budget).
- Sweden launches a manned orbital mission, (As) with Lena Ramgard aboard. Lift off: 01 < 89%; EOB: 76 < 84%; Orb Act: 94 > 84%; Save 07 < 40% Yes; De-Orb Burn: 24 < 84%; Reentry 08 < 84%; Recovery: 50 < 84%. Success! Add 1% to "A" and "a", 10% to Lena and 2 MB to budget.
- Sweden launches manned orbital mission (As) Ruthstrom aboard. Lift off: 92 > 90% use "Fortunate Accident" card to cancel failure; EOB: 48 < 85%; Orb Act: 05 < 85%; De-Orb Burn: 67 < 85%; Reentry 94 > 85%; Catastrophe: 04 < 85% Yes. Capsule B crew lost. Add 1% to "A", reset "a" to 35%, and subtract 10 MB from budget.
- Andorra launches crewed orbital mission with spacewalk (AaE) with Shelby Kaat aboard. Lift off: 50 < 91%. EOB: 70 = 84%; Orb Act: 89 > 84%; Catastrophe: 94 > 10% no; EVA: 03 < 98%; De-Orb Burn: 34 < 84%; Reentry 02 < 84%; Recovery: 47 < 84%. Success! Add 4 MB to budget, +1% to "A" & "a", and 10% to Shelby.
- Andorra launches crewed orbital mission with spacewalk (AsE) with Screamer Kaat aboard. Lift off: 44 < 92%. EOB: 55 < 85%; Orb Act: 31 < 98%; Re-entry: 02 < 85%; Recovery: 59 < 85%. Success! Add +1% to "A" & "a", and 10% to Screamer.

and add 1 MB to budget.

Andorra launches interplanetary satellite to Mars (B2). Lift off: 70 > 26-20%. Mission failed. Add +1 to "B", subtract 3 from budget.

1964

1. Andorra collects 140 MB. DGF collects 41 MB. RoT collects 47 MB. Spain collects 87 MB. Sweden collects 77 MB.

2. Draw Event Card:

AND: Budget -10 MB. Rocket Fuel Explosion: n/a.

DGF: Budget +25 MB. R&D Bonus: +1% to every R&D die.

RoT: Budget +25 MB: Minor Problem: Pay 10 MB or lose 3% to next capsule.

SPA: Budget +7 MB. Engineering Error: 50% chance of explosion on next launch.

SWE: Budget +7 MB. R&D Setback: -2% to every R&D die.

Due next time will be your purchases, R&D expenditures, rush decision for 1964 and if you plan a launch (and what) for 1965.

| Country | From '63 | '64 Budget | Cash '64 | '65 Bud |
|---------|----------|------------|----------|---------|
| Andorra | 01 MB | 140 MB | 141 MB | 130 MB |
| Fenwick | 22 MB | 41 MB | 68 MB | 66 MB |
| Texas | 32 MB | 43 MB | 75 MB | 68 MB |
| Spain | 08 MB | 97 MB | 102 MB | 104 MB |
| Sweden | 19 MB | 88 MB | 118 MB | 95 MB |

| | R&D Status Board (%#) | | | | | |
|--------|-----------------------|------------|-----------|-------|--------|------|
| | ANDORRA | DG FENWICK | REP TEXAS | SPAIN | SWEDEN | |
| Prog. | 62 | 63 | 62 | 63 | 62 | 63 |
| 1: | 97/8 | 97/8 | 98/1 | 98/1 | 97/0 | 96/0 |
| 2: | 45/1 | 45/1 | 79/1 | 90/1 | 90/1 | 92/1 |
| 3: | | 45/1 | | 85/5 | 85/5 | 85/1 |
| A: | 92/2 | 92/2 | 86/8 | 88/6 | 86/0 | 85/1 |
| B: | 25/1 | 27/1 | 90/1 | 89/8 | 87/1 | 89/0 |
| C: | | | | 91/6 | 91/0 | 91/0 |
| D: | | | 55/1 | 85/1 | 85/1 | 80/0 |
| EVA: | 98/u | 98/u | | 61/8 | 85/8 | 84/1 |
| G: | 12/1 | 37/1 | | | | 64/u |
| a: | 85/0 | 85/0 | 82/8 | 82/8 | 84/0 | 80/0 |
| b: | | | 64/1 | 85/1 | 47/0 | 75/0 |
| c: | | | | | 72/1 | |
| d: | 10/1 | 29/1 | | | 90/1 | |
| L Poc: | 3 | 8 | 2 | 3 | 2 | 3 |

Astronauts:

50%: L Remgard (SWE)

20%: B Bjorklund (SWE), De Duchette (AND), Barney (AND), Gomes (SPA)

10%: A Astronautica (AND), Sc Kast (AND), Sh Kast (AND), A LaFontaine (DGF), E Cid (SPA), E Nino (SPA)

0%: De Duchette (AND), J Katz (AND), Sc Katz (AND), Ri Onseck (RoT), Ro Onseck (RoT), T Beauchemin (DGF), O Gasperdi (DGF)

PRESS:

Andorra to World: To the Moon in '69 or bust!

Meanwhile - at the American Embassy in Paris, the Cultural Attaché sits in his office dictating a report. His door opens and the Undersecretary enters without knocking. "What's up, Bill?" the Cultural Attaché asks, looking up from his typewriter with a frown.

"Remember that weirdo kid, the Senator's friend's son that was was dumped on us to babysit? The one you gave 10 bucks to?" the Undersecretary asks.

"Yeah" the Cultural Attaché says with a chuckle. "Hopefully it will take him all summer to realize there is no such thing as Grand Fenwick and it will be time for him to fly back home. It was worth the 10. You know, I've been trying to figure who in State was pulling our leg on the request to check out rocket launches from Grand Fenwick."

"Well - look what came in the mail today" the Undersecretary replied, handing the Cultural Attaché an envelope embossed with a double headed eagle. The Duchy of Grand Fenwick in flowing script and addressed to The United States of America, Paris Embassy.

The Cultural Attaché stared at the envelope for a minute, his frown deepening, then turned it over and opened the envelope flap. He pulled out a Polaroid picture. The snapshot was of Albert "Winky" Fontaine standing at the base of what looked like a huge gleaming metal tower with rocket fins. The Attaché turned the picture over and

----Continued on p 9

ALL FIGURES ARE FOR END-OF-YEAR

1830

???? IS ????



OR 2 & SR 3

Apathy wins (kinda like November all over again) - Game Name: ??? is

PLAYER STATUS

| | |
|------------|---|
| Hanna | \$18, M&H, C&A, 2-PRR, 1-B&O (Priority) |
| Chinnery | \$25, 2-B&O, 3-C&O |
| Fisher | \$5, SVNR, 2-B&O, 3-PRR(P) |
| Beck | \$53, 4-B&O(P) |
| Ringhoffer | \$15, C&BL, 5-C&O(P) |
| Farrow | \$46, D&H, 1-B&O, 2-C&O, 1-PRR |

CORPORATION STATUS

| Corp | Value | Pool | ID | Par | Cash | Trains | Tokens |
|------|-------|------|----|------|-------|--------|--------|
| B&O | B 82 | 0 | -- | --- | \$520 | 2-2* | 2 |
| PRR | D 76 | - | 4 | \$76 | \$760 | ---- | 4 |
| C&O | D 71 | 0 | -- | --- | \$630 | 1-2* | 2 |

Operating Round #2

Private Company Dividends: +\$5 Fisher, +\$10 Ringhoffer, +\$15 Farrow & +\$5 Hanna

B&O - Lay tile #9 in H17(w) for \$80, run trains - H15-H19 for \$40 & H15-J14 for \$50, payout \$9/share dividends, +\$36 Beck, +\$9 Hanna, +\$18 Chinnery, +\$18 Fisher & +\$9 Farrow, stock moves to B80, no train purchase, treasury = (\$520-\$80) = \$440

PRR - Place home token in H12, lay tile #9 in H14(e), no train or run - stock falls to D 71, purchase 1-2* train for \$80, treasury = (\$760-\$80) = \$680

C&O - Lay tile #8 in G3(nw), run train - F2-F6 for \$70, payout \$7/share dividends, +\$35 Ringhoffer, +\$21 Chinnery & +\$14 Farrow, stock moves to D 76, buy 1-2* train for \$80, treasury = (\$630-\$80) = \$550

Stock Round #3

Hanna - Pass (Has \$72)
 Chinnery - Pass (Has \$74)
 Fisher - Pass (Has \$28)
 Beck - Buy PRR from I.O. for \$76 (Has \$13)
 Ringhoffer - Pass (Has \$60)
 Farrow - Buy PRR from I.O. for \$76 (Has \$8)
 Hanna, Chinnery, Fisher, Beck, Ringhoffer & Farrow - Pass

Stock round is over, B&O and C&O rise up one level too: A 100 and C 82. Hanna retains the priority card.

PRESS: The board of directors of the C&O wishes to congratulate the astute investors who realize the long term growth potential of their stock. A wise addition to any mutual fund.

PLAYER STATUS

| | |
|------------|---|
| Hanna | \$72, M&H, C&A, 2-PRR, 1-B&O (Priority) |
| Chinnery | \$74, 2-B&O, 3-C&O |
| Fisher | \$28, SVNR, 2-B&O, 3-PRR(P) |
| Beck | \$13, 4-B&O(P), 1-PRR |
| Ringhoffer | \$60, C&BL, 5-C&O(P) |
| Farrow | \$8, D&H, 1-B&O, 2-C&O, 2-PRR |

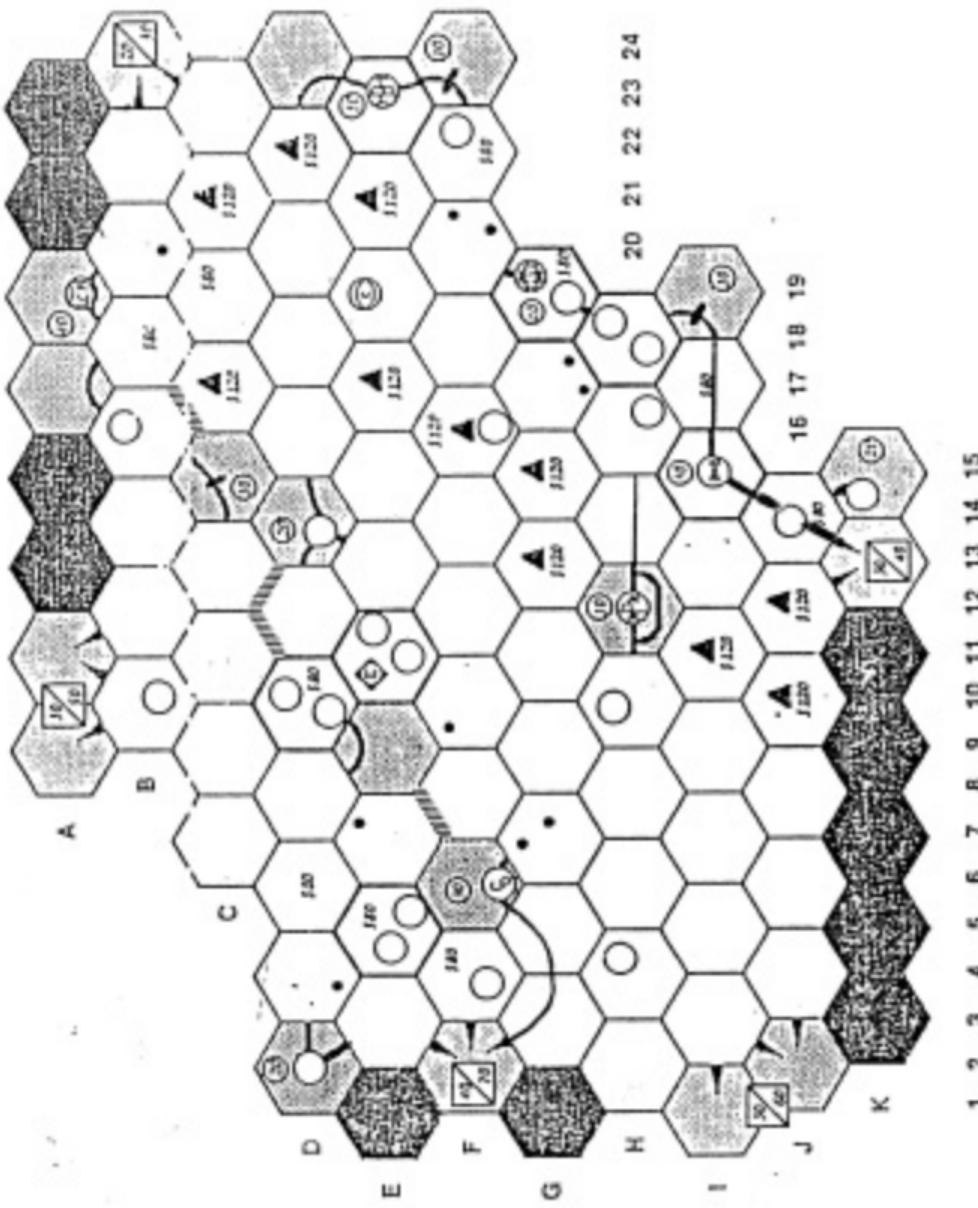
CORPORATION STATUS

| Corp | Value | Pool | ID | Par | Cash | Trains | Tokens |
|------|-------|------|----|------|-------|--------|---------|
| B&O | A 100 | 0 | -- | --- | \$440 | 2-2* | 115,(2) |
| C&O | C 82 | 0 | -- | --- | \$550 | 2-2* | F6,(2) |
| PRR | D 71 | - | 2 | \$76 | \$680 | 1-2* | H12,(3) |

Trains Available: 2 88888 44444 555 66 DDDDDDD

Tiles Available: #1(1), #2(1), #3(2), #4(2), #7(4), #8(6), #9(5), #55(1), #56(1), #57(3), #58(2), #69(1)

Due for next month are orders for Operating Round #3 and Stock Round #4. (Rest assured, if any major unpredictable or surprise occurs - the round will be halted.) Orders



—LIPTOPPI (continued from p7)

read:

"Dear Embassy Guy. Here is a rocket. I am going for a ride. You owe me 10 more. Winky"

The Cultural Attaché looked at the Undersecretary with irritation again.

"Ok, enough with the jokes, now what is the real ..." his voice trailed off. "No ... no
I can't." He started to cry.

1856

LPS REACHES DESTINATION!
 CITIZENS OF ST. THOMAS
 CELEBRATE!
 ORG.2 AND SR4



ERRATA: In ORG.1, the Welland Railway took another government loan, played tile #59 in Welland with connections to the north and southeast, and ran for \$270 instead of \$260. I did get the name right, though.

PLAYER HOLDINGS: (* = presidents certificate; limit = 11)

| | | | |
|------------|------|-------|------------|
| Zleske | \$69 | 3GT* | [priority] |
| Chinnery | \$35 | n/a | 2WR, 1LPS |
| Quist | \$77 | ce. | 4LPS* |
| Butitta | \$34 | w&s, | 3CPR* |
| Wordeleman | \$57 | 4WR* | |
| Farrow | \$26 | soft. | 4DW* |

COMPANY STATUS

| Name | Prez | Value | Pool | 10 | Par | Treas | Loans | Trains | Tkns | Dest |
|------|------|-------|------|----|-----|-------|-------|--------|------|---------------------|
| GT | PZ | B110 | 1 | 6 | 100 | \$84 | 2 | ft | 3 | P9,N11+2 KB |
| CPR | JB | C80 | 1 | 6 | 90 | \$115 | 2 | -- | 8 | M4,N3+2 N11 |
| WR | WW | B75 | --- | 4 | 90 | \$165 | 4 | -- | 84 | Q16,C18+1 L15(\$90) |
| LPS | MQ | G65 | 2 | 8 | 65 | \$199 | 4 | -- | 93 | C14+1 F17(\$130) |
| GW | DF | F60 | --- | 6 | 65 | \$0 | 1 | -- | 4 | F15+3 A20 |

OPERATING ROUND 3.2

Private companies pay GT \$5 (\$89), Butitta \$10 (\$44), Quist \$10 (\$87), Chinnery \$20 (\$55), and Farrow \$20 (\$46).

GT: Lays tile #58 in N9 (nw). Runs Q8-P9-N11 (\$110). Pays interest of \$20. Pays dividends. (PZ + 88, GT + 11) Price rises to B125. Buys no train. (\$84 + 5 - 20 + 11 = \$80)

CPR: Borrows \$100. Buys W&S from Butitta for \$80. Lays tile #4 in M6 (s). Runs M6-N9-O2 (\$100). Pays interest of \$30. Pays dividends. (JB + 50, CPR + 10) Price rises to C90. Buys no train. (\$115 + 100 - 80 - 30 + 10 = \$115)

WR: Borrows \$100. Lays tile #15 in Q16 (nw). Runs N17-O18-P17 & O18-Q16-P17 (\$230). Pays interest of \$50. Pays dividends. (WW + 92, DC + 46) Price rises to B30. Buys no train. (\$165 + 100 - 50 = \$215)

LPS: Borrows \$100. Lays tile #9 in E14 (sw). Runs C14-B13 & C14-B18 (\$120). Pays interest of \$50. Pays dividends. (MQ + 48, DC + 12, LPS + 24) Price rises to Q70. Buys no train. (\$199 + 100 - 50 + 24 = \$273)

GW: Borrows \$100. Lays tile #121 in F15 (e). LPS connects to St. Thomas! (LPS + \$130) Runs F17-F15-C14-B18 (\$130) Pays interest of \$20. Pays dividends. (DF + 52) Price rises to F65. Buys no train. (\$0 + 100 - 20 = \$80)

SHARE ROUND 4

Zleske buys GT from IO. (\$102 - 100 = \$2; GT treasury to \$180)

Chinnery buys GT from IO. (\$118 - 100 = \$18; GT escrow account to \$14)

Quist buys LPS from IO. (\$185 - 65 = \$80; LPS treasury to \$468)

Butitta buys CPR from IO. (\$154 - 90 = \$64; CPR treasury to \$205)

Wordeleman buys GT from IO. (\$149 - 100 = \$49; GT escrow account to \$200)

Farrow buys GW. (\$98 - 65 = \$33; GW treasury to \$145)

Zleske passes.

Chinnery sells GT and buys LPS from IO. (\$18 + 125 - 65 = \$78; LPS treasury to \$533; GT price falls to C110)

Quist buys LPS from IO. (\$70 - 65 = \$5; LPS treasury to \$598)

Butitta passes.

Wordeleman sells GT and buys WR. (\$49 + 110 - 90 = \$69; WR escrow account to \$180; GT price falls to D100.)

Farrow passes.

Zleske passes.

Chinnery buys LPS. (\$73 - 70 = \$3)
 All pass; Quist has the priority deal.

PLAYER HOLDINGS: (* = president's certificate; limit = 11)

| | | |
|------------|----------------------|------------|
| Quist | \$5 cc, 6LPS* | [priority] |
| Buttitta | \$64 4CPR* | |
| Wordeleman | \$69 5WR* | |
| Farrow | \$53 soft, 5GW* | |
| Zleske | \$2 4DT* | |
| Chinnery | \$8 nfeb, 2ZWR, SLPS | |

COMPANY STATUS

| Name | Pres | Value | Pool | IC | Par | Treas | Loans | Trains | Time | Dest |
|------|------|-------|------|----|-----|-------|-------|--------|-----------|------------|
| GT | PZ | D100 | 5 | 5 | 100 | \$180 | 2 ft | 5 | P9,N11+2 | K8(\$200) |
| CPR | JB | C90 | 1 | 5 | 90 | \$205 | 5 w&s | 5 | M4,N3+2 | N11 |
| WR | WW | B80 | --- | 5 | 90 | \$215 | 5 -- | 56 | O16,O18+1 | L15(\$180) |
| LPS | MQ | G70 | 1 | - | n/a | \$598 | 5 -- | 53 | C14+1 | --- |
| GW | DF | F65 | --- | 5 | 65 | \$145 | 2 -- | 4 | F15+3 | A20 |

TRAINS AVAILABLE: 44,555,66,DD...

The bank has \$10,481.

TILES AVAILABLE: #1(1), #2(1), #3(3), #4(3), #5(1), #6(2), #7(5), #8(13), #9(12), #14(2), #15(3), #16(1), #17(1), #18(1), #19(1), #20(1), #23(4), #24(4), #25(1), #26(1), #27(1), #28(1), #29(1), #55(1), #56(1), #57(3), #58(3), #59(2), #69(1), #121(2)

Our next time: OR4.1 and OR4.2 To avoid having to write all sorts of conditional orders about track plays in the southwest and around Toronto, why not communicate with one another? And I'm sure Don would be happy to sell that suspension bridge to anyone who makes a generous offer; otherwise he doesn't get to do anything for another 2 months. It looks unlikely that anyone will buy a 5 train soon; we'll break the OR if I'm wrong. Orders should reach Chuck Hannay by 8 January 97.



OR 2 & SR 3

ERRATA: SLSF is not sold out (only 9 shares are in player's hands)



PLAYER STATUS

| | |
|------------|---|
| Zieake | \$67. ORS. 1 KATY, 2 SLSF (VP) <Priority> |
| Wordeimann | \$54. SC. 3 SLSF(Pres) |
| Quist | \$46. 3 KATY (Pres). 1 SLSF |
| Hanna | \$38. MKT. 3 KATY (VP) |
| Farrow | \$22. MRB. 1 KATY, 2 SLSF |
| Chinnery | \$49. GS. 2 KATY. 1 SLSF |

CORPORATION STATUS

| Corp | Value | ID | Pool | Par | Cash | Trains | Tokens | Dest |
|------|-------|----|------|-------|-------|--------|---------|------|
| SLSF | A90 | 1 | 0 | \$100 | \$720 | 22 | E12,(2) | M22 |
| KATY | B72 | 0 | 0 | n/a | \$560 | 2 | B11,(2) | N1 |

OR 2

Privates pay Zieake \$5, Farrow & Wordeimann \$10, Chinnery \$15, and Hanna \$10.

SLSF: Lay tiles #9 in G12(nw) and #57 in H12(nw). Run E12-H12 (\$40). Pay dividends (WW +\$12, PZ +\$8, DF +\$4, MQ +\$4, DC +\$4, SLSF +\$4); stock returns to A100. Buy a 2-train (\$720+4-80 = \$644).

KATY: Lay tiles #4 in B7(w) and # 9 in B5(e). Run B11-B9 (\$40). Pay dividends (M@ +\$12, CH +\$12, DC +\$8, PZ +\$4, DF +\$4). Price moves to D76. Buy two 2-trains (\$560-160 = \$400).

SR 3

Chinnery, Zieake & Wordeimann pass.

Quist sells 1 SLSF (\$62+100 - \$162). SLSF falls to B90. Wordeimann can't price support.

Hanna, Farrow, Chinnery & Zieake pass.

Wordeimann has SLSF redeem pool share (\$644-90 = \$554).

All pass.

KATY is sold out so rises to C82. Quist has the priority. Due next are orders for OR 3 and SR 4. Company presidents should include contingency orders for price supporting and redeeming their stock.

PLAYER STATUS

| | |
|------------|---------------------------------|
| Zieake | \$84. ORS. 1 KATY, 2 SLSF (VP) |
| Wordeimann | \$76. SC. 3 SLSF(Pres) |
| Quist | \$162. 3 KATY (Pres) <Priority> |
| Hanna | \$70. MKT. 3 KATY (VP) |
| Farrow | \$44. MRB. 1 KATY, 2 SLSF |
| Chinnery | \$76. GS. 2 KATY. 1 SLSF |

CORPORATION STATUS

| Corp | Value | ID | Pool | Par | Cash | Trains | Tokens | Shares | Dest |
|------|-------|----|------|-------|-------|--------|---------|--------|------|
| SLSF | B90 | 1 | 0 | \$100 | \$554 | 222 | E12,(2) | 1 | M22 |
| KATY | C78 | 0 | 0 | n/a | \$400 | 222 | B11,(2) | 0 | N1 |

TRAINS AVAILABLE: 2888888444445555666888, 10, 10, 12...

The Bank has \$10,534.

TILES AVAILABLE: #1(1), #2(1), #3(3), #4(5), #5(2), #6(0), #7(9), #8(11), #9(21), #55(1), #56(1), #57(3), #58(4), #59(1)

Praise:

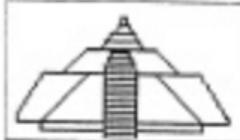
Dan Farrow:

The Saint Louis-San Francisco Railway is interested in purchasing your construction firm known as the Mississippi River Bridge Company. It will pay \$40 (currently the maximum amount allowed by law) to you for it during its turn in the next operating round (OR 3). If you are interested, please inform the GM of your willingness to sell the MRB to the SLSF.

In any case, thank you for your consideration.

Regards,





ADV CIVILIZATION

THERA AGAIN!

Turns 9.1-9.10a



TURN 8 (cont.)

8.10: RESOLVE CALAMITIES (cont.):

Famine: Illyria (7) reduces Rome and Tarentum. Africa (1) removes 1T @ Sahara & Sabrata.

Slave Revolt has no effect on Illyria.

8.11: BUY CIV CARDS (cont.):

Iberia buys CLOTHMAKING for 4 Papyrus and 2 Oil (48).

Illyria discards 2 Papyrus.

8.12: ALTER AST: As given last time.

TURN 9

9.1: Taxation: Assyria collects 16t. Africa & Egypt collect 10t. Crete collects 8t. Iberia & Thrace collect 6t. Babylon elects to collect 5t. Illyria collects 4t.

9.2: Population: Africa, Babylonia, Egypt, Iberia, Illyria, and Crete double. Assyria grows 1T in Armenia, Bithynia, Cyprus, Elasm, L' Armenia, Malkop, Van. Thrace doubles everywhere except Crimea, Scythia, and Danube.

9.3: CENSUS:

ILLYRIA (Bryden): 1600 BC, 43T, 4t, 2 cities, 6 cards

BABYLON (Anderson): 1600 BC, 37T, 5t, 5 cities, 5 cards, 110+

THRACE (Zimkis): 1600 BC, 35T, 1st, 3 cities, 8 cards

Egypt (Ringhoffer): 2000 BC, 92T, 21t, 5 cities, 8 cards

ASSYRIA (Deb Osborne): 1200 BC, 28T, 19t, 9 cities, 5 cards, 130 CP

AFRICA (Nast): 1600 BC, 24T, 21t, 5 cities, 8 cards

CRETE (Beyum): 1600 BC, 24T, 17t, 4 cities, 8 cards

IBERIA (Farrow): 1600 BC, 23T, 11t, 3 cities, 4 cards, 45 CP

9.4: BOATS: Assyria & Babylon let boats rot. Thrace maintains ship @ Lesbos and builds ships @ Thrace, Ionia, & Byzantium (-7t). Africa spends 2t to maintain boats. Crete maintains ships @ Chalcis & Thera and builds a ship @ Corinth (-4T). Iberia maintains ships at Milazzo & Etruria. Illyria maintains ship @ Belgica. build ship @ Dalmatia, and lets boats at Tarentum rot (-3t).

9.5: MOVEMENT:

ILLYRIA: 2T Rubicon-Rome, 1T Rubicon-Sannium, 1S Dalmatia-Ilyricum-Appollonia-Tarentum, 1T Dalmatia-(e)-Tarentum, 1T Ilyricum-(s)-Tarentum, 2T Sannium-Tarentum, 1T Etruria-Rubicon, 2T Dacia-Germany, 2T Germany-Pannonia, 2T U Germany-Belgica, 1T L Germany-Belgica, 2T Rhine-U Germany, 2T Cisalpine-Rhine.

BABYLON: 4T Sumeria-Charex, 2T Chaldeas-Charex, 2T Phoenicia-Damascus, 4T Tyre-Sidon, 2T Arabia-Sumeria, 2T Babylonia-Parthian, 1T Midian-Arabia, 1T Jericho-Tyre, 1T Petra-Syria.

THRACE: 2T Thrace-Macedonia, 2T Thrace-(e)-Thera, 3T Ionia-(s)-Thera, 1T Lesbos-(e)-Ionia, 3T Byzantium-(s)-Troy, 2T Moesia-Thrace, 6T Moesia-Byzantium, 2T Danube-Moesia, 2T Scythia-Danube, 1T Crimea-Scythia.

Egypt: 2T Ptolemais-U Egypt, 1T Nubia-Ptolemais, 1T E Desert-Ptolemais, 2T Alexandria-Tanis, 1T Tanis-Memphis, 2T W Desert-Alexandria, 1T Sinai-Petra.

ASSYRIA: 1A Bithynia-Phrygia, 1A L' Armenia-Caucasus, 1A Van-Cilestia, 1A Cilestia-Galatia, 1A Malkop-Kuban.

AFRICA: 1S Carthage-Numidia-Carthage-Milazzo, 4T Numidia-(s)-Milazzo, 2T Tunisia-Numidia, 2T E Mauritania-W Mauritania, 1T New Africa-E Mauritania.

CRETE: 1S Corinth-Delphi-Epirus-Appollonia-Ilyricum, 1S Thera-Athena-Chalcis-Thesealy-Chalcis, 1S Chalcis-Eretrea-Thera-Knossus-Thera, 2T Thesealy-Macedonia, 2T Phaeacia-Knossus, 2T Thesealy to Delphi, 4T Knossus-(s)-Thera, 3T Athens-(s)-Thesealy, 1T Corinth-(s)-Ilyricum, 2T Delphi-(s)-Ilyricum, 1T Epirus-(s)-Ilyricum.

IBERIA: 1S @ Milazzo-Campania-Tarentum-Sannium-Rubicon-Pannonia, 2T @ Milazzo-(s)-Pannonia, 1S @ Etruria-Massilia-Coreica-Sardinia-Caralis-Sardinia, 1T @ Massilia-Coreica, 1T @ Massilia-Corals, 4T @ Narbo-Massilia, 2T Gaul-Massilia, 2T @ Aquitania-Belgica, 2T @ Terraconensis-Aquitania, 1T @ Lusitanis-Terraconensis, 1T @ Lugdunensis-Aquitania, 1T @ Rhaetia-Gaul, 2T @ Pyrenees hold, 1T @ Rhaetia, Lusitanis, & Lugdunensis hold.

9.6: CONFLICT: Petra (-1 Eg, -1 Ba), Thera (-3 Th, -4 Cr), Macedonia (-2 Th, -2 Cr), Belgica (-2 Ib, -1 II), Pannonia (-2 Ib, -1 II), Ilyricum (-1 II, -1 Cr)

9.7: CITIES: Thrace builds Troy, Byzantium. Iberia build Massilia. Illyria builds Roche and Tarentum. Babylon builds Charex, Damascus & Sidon.

9.8: STARVATION: Africa removes 2T @ Milazzo & Cyrenaica. Egypt removes @ Gaza.

Thrace removes 1T @ Troy & 2T @ Thera. Crete removes 2T @ Ilyricum & 1T @ Thesealy. Illyria removes 1T @ U Germany, L Germany, Belgica, Etruria, & Rhine.

9.9: TRADE: Egypt buys gold (-1St).

Due next are your orders for the Trade Phase of Turn 9. Those with non-tradable disasters should include orders for resolving them.

THE BOARD

AFRICA: C @ Carthage, Cirta, Cyrene, Palermo, Thapsus, Tripoli; S @ Milazzo, Cyrenaeica; 2T @ Cyrenaeica, Milazzo, Numidia, Tunisia, W Mauritania; 1T @ E Mauritania, Jalo, Libya, New Africa, Sahara, Subrata, Trspolitania.

ASSYRIA: C @ Ankara, Antioch, Gordium, Kanesh, Miletus, Nineveh, Salamis, Sinope; 3T @ Armenis, Elam, Van; 2T @ Bithynia, Cilicia, Cyprus, Galatia, Media, Mikop; 1T @ Cappadocia, Caucasus, Kuban, L Armenia, Lydia, Nalchik, Phrygia. MYSTICISM.

ASTRONOMY

BABYLON: C @ Aleppo, Babylon, Carrhae, Damascus, Mari, Sidon, Susa; 3T @ Syria; 2T @ Babylonis, Chaldaea, Parthia, Phoenicia, Sumeria, Tyre; 1T @ Arabia, Jericho, Midian. COINAGE.

CRETE: C @ Argos, Eretria, Rhodes, Sparta; 1S @ Chalcis, Illyricum, Thera; 2T @ Chalcis, Delphi, Illyricum, Knossus, Phaselos, Thessaly; 1T @ Athens, Corinth, Epirus.

EGYPT: C @ Bubon, Jerusalem, Sardinia, Siwa, Thebes, 4T @ U Egypt; 3T @ Tanis; 2T @ Alexandria, Fayum, Ptolemais, W Desert; 1T @ E Desert, Gaza, Memphis, Nubia, Sinai.

IBERIA: C @ Corduba, Ebusus, Hispania, Massilia, New Carthage; 1S @ Balceres, Pannonia, Pyrenees, Sardinia; 3T @ Aquitania; 2T @ Pyrenees; 1T @ Caralis, Corsica, Gaul, Luggdunensis, Narco, Lusitania, Rhaetia, Tarraconensis. CLOTHMAKING.

ILLYRIA: C @ Apollonia, Ithaca, Rome, Tarentum; 1S @ Tarentum & Belgia; 4T @ Pannonia; 3T @ Belgia, L Germany, Rubicon; 2T @ Dacia, Etruria, Germany; 1T @ Dalmatia, Rhine, Samnium, U Germany.

THRACE: C @ Byssantium, Sardes, Thessalonica, Troy, Tyras; 3S @ Thera; 1S @ Troy; 2T @ Danube, Moesa, Thera; 1T @ Crimea, Ionia, Lesbos, Scythia.

PRESS:

Way to go, Simplim!

Africa is looking for wine.

Thrace: Want cloth.

Your Cards are:

Illyria & Crete (4) draw from Stacks I-IV. Stack I is exhausted. Iberia, Thrace, & Egypt (5) draw from Stacks II-V. Africa (6) draws from Stacks II-VI. Assyria (8) draws from Stacks II-VIII. Stack V is exhausted. Babylonia (8) draws from Stacks II-IV & VI-VIII.



"What did you do before fire was invented?"



DUNE

Fight in fWW!



TURN 5

THE CAST

ATREIDES (Fisher): KH, 2L, 14S, 2C, ST @ Arrakeen, 6T @ False Wall East(s6*).
EMPEROR (Deb Osborne): 42S, 4C, 6T & 3* @ Habbanya Ridge Sitch, ST & 2* Habbanya Flat, 1T @ Harg Pass(s5).
FREMEN (Anderson): 9S, 2C, ST @ Sitch Tabr, 2T @ Funeral Plain, ST @ Rock Outcroppings.
GUILD (Wilson): 56S, 2C, 6T @ Tuck's Sitch.
HARKONNEN (Bryden): 5S, 3C, 5L, 2T @ Carthag.
IX (Narhi): 22S, 3C, ST @ Polar Sink.
TANKS: 6A, 4T, 5C, 7H, 6I: Lady J, B Raban, G Halleck, Colonel.

TURN 5

1. **The STORM** moves from Sector 2 to Sector 4.
2. **SPICE BLOW:** Shai Halud appears in Sihaya Ridge(6), Hagga Basin(6) and Habbanya Ridge Flat(10) have Spice Blows. We have a neutral Fremen and Emperor ally. Atreides and Guild remain allied. Harkonnen tries to ally with IX but is met with silence.
3. **BIDDING:** There are 4 cards available.
 Guild bids 4S, Fhids 2, O gets _____ (4S to E)
 G bids 4S, Fhids 2, Abids 1, O gets _____ (4S to E)
 A bid 4S, Fhids 2, A gets _____ (4S to E)
 Fhids 2, F gets _____ (2S to E)
4. **REVIVAL:** Arrives 2T, FST, G ST(-4S), H 2T, I 2T.
5. **SHIPPING:** Guild opts to go last. H ships ST to Carthag (5S to G). G ships 2T to Tuck's Sitch (-1S). I ships ST to Arrakeen (5S to G).
6. **MOVEMENT:** E moves 3T & 2* from Habbanya Ridge Flat to False Wall West(s17). H moves 6T from Carthag to Hagga Basin. A moves 6T from False Wall East to False Wall West(s17). F moves 2T Funeral Plain to Sitch Tabr. G moves 2T from Tuck's Sitch to False Wall South(s5). A moves 5T from Arrakeen to Shield Wall.
7. **COMBAT:** E (3T & 2*) vs A (6T @) at False Wall West.

Due next time are orders for any voluntary actions from Turn 5 Combat to Turn 6 Spice Blow. We will stop for any combat. Please specify what sectors your troops are in.

ATREIDES (Fisher): KH, 2L, 10S, 3C, ST @ Arrakeen, 6T @ False Wall West(s17*).
EMPEROR (Deb Osborne): 56S, 4C, 6T & 3* @ Habbanya Ridge Sitch, ST Habbanya Flat, ST & 2* @ False Wall West(*).
FREMEN (Anderson): 9T, 3C, ST @ Sitch Tabr, 5T @ Rock Outcroppings.
GUILD (Wilson): 50S, 4C, 6T @ Tuck's Sitch.
HARKONNEN (Bryden): 5S, 3C, 5L, 6T @ Carthag, ST @ Magga Basin.
IX (Narhi): 17S, 3C, ST @ Polar Sink, ST Shield Wall.
TANKS: 4A, 1T, 2O, 5H, 4I: Lady J, B Raban, G Halleck, Colonel.

LEGEND: * = starred token. (@) = aggressor. A = Atreides, C = card, E = Emperor, F = Fremen, G = Guild, H = Harkonnen, I = IX, KH = Kitzach Hadrach, L = leaders, S = spice, # = sector #, T = token.

STELLAR CONQUEST

JAMES T KIRK--Due next time are:



BRITANNIA

Turns 7 & 8
455-560 A.D.



The East:

PURPLE: Paul Zieske
GREEN: Peter Boyum

BLUE: Shane Beck
RED: David Anderson

The Board:

ROMANO-BRITISH (0): Arthur & 1C @ S Mercia.
WELSH (2): 2A @ Cornwall, Devon, Dyfed, Gwent, Gwynedd, Powys; 1A @ Clwyd.
BRIGANTES (2): 1A @ Galloway; 1A, L @ Pennines.
PICTS (0.5): 2A @ Dalriada, Skye; 1A @ Alba, Caithness, Mar, Moray.
CALEDONIANS (2): 2A @ Hebrides; 1A @ Orkneys.
IRISH (1): 1A, R @ Atlantic; 1A Cumbria.
SCOTS (0): 2A @ Strathclyde; 1R, 3A & Fergus @ Irish.
JUTES (0): 2R @ Channel.
SAXONS (0.5): 2R, 4A @ Frisia; 1A @ Avalon, Downlands, Kent, Lindsey, N Mercia, Sussex, Wessex.
ANGLES (1): 3A @ North; 3A @ York; 1A @ Dumedin.

Score: Purple 47, Green 24, Blue 18, Red 16.

Turn 7 (concluded)

PICTS (0.5): Grow 3 Pop Pts. Add 1A @ Alba. Hold.
CALEDONIANS (2): Grow 1 Pop Pt. 1A @ Orkneys. Hold.
IRISH (1.5): Grow 1 Pop Pt. 1A @ Atlantic-Cumbria.
SCOTS (0): Grow 1 Pop Pt. 1ST WAVE: 2A @ Strathclyde-Dunedin (8.1/5; 6.2 - Sect. -1 Angle); 1R, 3A & Fergus @ Irish-Strathclyde-Dunedin-Alba (6.4, 4, 1.5 - 1 Pct -1 Scot); 2ND WAVE: 1A Dunedin-Strathclyde, 2A+L Alba-Dunedin, 1A Alba.
JUTES (0): 2A @ Channel-Kent (6.4/3 - 1 Saxon).
SAXONS (0.5): Grow 5 Pop Pts. Add 1A @ Downlands. 4A @ Frisia-Essex-S Mercia (4.8, 3.3; 6+1; 4.8, 2.6+1; 6.5, 8 - 3 Saxons, -1 RB Cav & Artie, +5 VP); 1A, R Frisia-Kent (6.5; 3.2 - 2 Jutes). Jutes & RBs are extinct.
ANGLES (1): Grow 1 Pop Pt. 2A @ North-Bernicia. 2A North-Lothian, 2A North-N Mercia (3.2; 2 Saxon retreats to Lindsey), 2A North-Norfolk. Angles are overpopulated and must lose one unit.

VICTORY POINTS: Purple (Scots: 4) +4; Green (Welsh: 8, Caledonians: 4) +12; Blue (Picts: 5, Angles: 11) +16; Red (Brigantes: 3, Irish: 2, Saxons: 9.5) +14.5.

Score: Purple 51, Green 36, Red 35.5, Blue 34.

Turn 8

WELSH (2): Grow 6 Pop Pts, but are at max. Hold.
BRIGANTES (2): Leader dies. Grow 1 Pop Pt. Add 1A @ Pennines.

Due next time are orders for Picts through Angles for Turn 8 and RBs. Welsh and Brigantes for Turn 9. Don't forget to add that extra Angle.

Score: Purple 51, Green 36, Red 35.5, Blue 34.

The South:

WELSH (2): 2A @ Cornwall, Devon, Dyfed, Gwent, Gwynedd, Powys; 1A @ Clwyd.
BRIGANTES (0): 1A @ Galloway; 2A @ Pennines.
PICTS (0.5): 2A @ Dalriada, Skye; 1A @ Caithness, Mar, Moray.
CALEDONIANS (0): 2A @ Hebrides, Orkneys.
IRISH (1): 1A, R @ Atlantic; 2A Cumbria.
SCOTS (0): 1A @ Strathclyde; 2A & Fergus @ Dunedin; 1A @ Alba.
SAXONS (2.5): 1R @ Frisia; 2A @ Downlands, Lindsey; 1A @ Avalon, Kent, S Mercia, Sussex, Wessex.
ANGLES (2): 3A @ York; 2A @ Bernicia, Lethian, N Mercia, Norfolk; 1 @ North.

LEGEND: A = army, L = leader, R = raider, (#) = population points, r=?? = retreats to ???.

Press:

Blue to all: Spending 30 days in a muddy field in Korea ain't exactly my idea of fun.

GM-Blue: Perhaps you'd rather be baking in Saudi Arabia or freezing in Bosnia?



MAGIC REALM

GM Wrong!!

Sinplomo Is Stewment!

EVENING 17 / DAY 18



THE CAST:

Dave Anderson: Dennis the Berserker
 John Butitta: Willie the Pilgrim
 Marcel Carbonneau: Amber Rose the Amazon (deceased)
 Dan Chinnery: Rani the (optional) Wizard (deceased)
 Dan Farrow: Sinplomo the Sorcerer (aka Misty, deceased)
 Dan Gaborne: Sensug of the Dark Helmet, a Black Knight
 Debbie Gaborne: Thorn of the Grotto, an Amazon (deceased)
 Sylvan the (optional) Druid

ERRATA: Dan F has pointed out that a multiple Fiery Blast cannot be cast from ambush, but must be cast in the open, after which the surviving four goblins chop Sinplomo up into stewment. Actually, there's a 1.04% chance he could survive one round then "Pop a Purple" to escape or Blast again, but it was a suicide move anyway. RIP, Sinplomo.

EVENING 17

AT CV4: Willie casts "Small Blessing" using his MAGIC 16* and WHITE 6*: result 3,1 = "I Wish for Health"; both his MAGIC 1 chips are rested.

MONSTER ROLL = 3

MONSTER ROLL = 2
 Willie @ CV4: H(8.2 - y), H, SPX, SP(convert MAGIC 16* to WHITE).
 Smaug @ BY2: H(6.4 - n), M BV5, T, T.
 Dennis @ CV2: R(fatigued MOVE T4**), R, R, R(wounded FIGHT T4** to normal), R(wounded FIGHT H4* to fatigued).
 Sylvan @ CV1: H(4 - y), R(MAGIC II4*), SPX, SP(convert MAGIC III4* to GREY).

COMBAT: Sensug prays with the Order (2+1). Sensug may use his two trade phases to try to buy any of the Order's wares.

Due next time are orders for Evening 18 and Day 19.

PRESS: Willie falls on his knees and beseeches the great gods of chance to perhaps let their significant others roll the dice.

DEAD PILE: Ralph, Roger & Raul, Ponies BHQ & B2-B5, H dragon, two H flying dragons, two H spiders, three bats, two axe-goblins.

BOARD NOTES:

Nut Woods, Cliff, and Caves are enchanted. A bat is at DW1. The Order has Cloven Hoof (BLACK, +1 to all rolls) at the Chapel. There are two H trolls & the Altar at RU1. The Lost Castle is at Cr1. Two ghosts haunt DV2. The Pool is at Cw5; a T Troll is at Cw3; a short sword, helmet, and breastplate are at Cw4 and Cr5. There is a T dragon at Cl2, and the TF Dragon at the Hoard at BL6. The Small Campfire & the Bashkars are at NW5. Cr5 has a T spider, and the Cairns. Two small treasures are abandoned at the inn. Large Campfire is at LW4. Lost City is HP3 with the Vault, the Lair and a T dragon. The Shrine, a six-pack of spear goblins is at HP4. The Statue is at Cn2. Giants are at Le4 and Cr6. Four axe-goblins are chewing down in MP5.

The Order has: 1 great sword, 1 suit of armor, 1 great axe, 1 heavy crossbow, 1 morning star, 3 war horses, the Cloven Hoof, and _____.

Press:

Obituary from the "Paper of the Realm"-- Dead: Sinplomo, aged 16 days. In the bravest move of his short life, Sinplomo was overcome while trying to rid the realm of those mean, nasty, smelly and otherwise socially unacceptable axe-wielding goblins. The fatal mistake came when his position of ambush was accidentally revealed in the glow of his "Fiery Blast" spell. The goblin that survived the initial blast overwhelmed and brutally murdered the kind and much beloved sorcerer.

Obituary from the "Goblin Globe"-- Deceased: brothers Og and Grog Ax. In an act of cowardice, the well respected Axe brothers, Og and Grog, were cut down in the prime of their lives. They were murdered by that mean, nasty, smelly and otherwise socially unacceptable sorcerer.

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